

SFBC Fine Arts Academy Plan

Class 1

“Kids Drawing Cartoon Characters ”

6 weeks: June 3-July 8 (June 3, 10, 17, 24; July 1, 8)

\$130

Tuesdays

Ages 8-12

10am-11am

Description: “Each week, we draw a new cartoon character with the kids!” (Characters to be drawn: TBD)

Minimum Attendance: 5 students

Class 2

“Cartoon Workshop for Teens”

6 weeks: June 3-July 8 (June 3, 10, 17, 24; July 1, 8)

\$160

Tuesdays

Ages 13-17

11:30 am-1 pm

Description: “Each week, we learn some of the drawing fundamentals related to cartooning. Time is built into the course for students to work on their own drawings or projects and get feedback from instructor.”

Minimum Attendance: 4 Students

Week 1:

Head Construction

We will learn basic human head construction. We will apply the same guidelines to a more cartoon version of the head. Class time will be given so students can try it and instructor give individual guidance.

Week 2:

Body Basics

We will learn basic human model proportions. We will apply the same guidelines to a more cartoon version of the body. Class time will be given so students can try it and instructor give individual guidance.

Week 3:

Hands and Feet

We will learn basic hands and feet proportions and tips for helping to draw them. We will apply the same guidelines to a more cartoon version of the hands and feet. Class time will be given so students can try it and instructor give individual guidance.

Week 4:

Perspective Basics

We will learn the fundamentals of drawing the world our characters live in. We'll go over how to use basic forms to build props and environments our characters will be interacting with. Class time will be given so students can try it and instructor give individual guidance.

Week 5:

Character Placement

Cartoon characters need to interact with objects, stand solidly on the ground, sit firmly in chairs, etc. Figuring out how to do that is not the easiest. Now that we know some basics of how to draw characters, this class will go over several tips for how to situate our characters so that they feel more natural and connected to the world they live in. Class time will be given so students can try it and instructor give individual guidance.

Week 6:

Intro to 4-legged friends

In our cartooning adventures, we may want to include animals. In this class, we will go over the basics of animal anatomy and structure that apply to many different kinds of animals. Class time will be given so students can try it and instructor give individual guidance.

Class 3

“Cartoon Workshop for Adults”

6 weeks: June 5-July 10 (June 5, 12, 19, 26; July 3, 10)

\$160

Thursdays

Ages 18+

6pm-7:30 pm

Description: “Each week, we learn some of the drawing fundamentals related to cartooning. Time is built into the course for students to work on their own drawings or projects and get feedback from instructor.”

Minumum Attendance: 4 Students

Week 1:

Head Construction

We will learn basic human head construction. We will apply the same guidelines to a more cartoon version of the head. Class time will be given so students can try it and instructor give individual guidance.

Week 2:

Body Basics

We will learn basic human model proportions. We will apply the same guidelines to a more cartoon version of the body. Class time will be given so students can try it and instructor give individual guidance.

Week 3:

Hands and Feet

We will learn basic hands and feet proportions and tips for helping to draw them. We will apply the same guidelines to a more cartoon version of the hands and feet. Class time will be given so students can try it and instructor give individual guidance.

Week 4:

Perspective Basics

We will learn the fundamentals of drawing the world our characters live in. We'll go over how to use basic forms to build props and environments our characters will be interacting with. Class time will be given so students can try it and instructor give individual guidance.

Week 5:

Character Placement

Cartoon characters need to interact with objects, stand solidly on the ground, sit firmly in chairs, etc. Figuring out how to do that is not the easiest. Now that we know some basics of how to draw characters, this class will go over several tips for how to situate our characters so that they feel more natural and connected to the world they live in. Class time will be given so students can try it and instructor give individual guidance.

Week 6:

Intro to 4-legged friends

In our cartooning adventures, we may want to include animals. In this class, we will go over the basics of animal anatomy and structure that apply to many different kinds of animals. Class time will be given so students can try it and instructor give individual guidance.